

# 2010 MOUNTAIN DEW MARCH MADNESS ADULT MEN'S OPEN BASKETBALL TOURNAMENT MARCH 13, 2010

SPONSORED BY PEPSI COLA OF DECATUR AND  
DECATUR PARKS AND RECREATION  
[decaturparks.com](http://decaturparks.com)

**NOTE:** THE CURRENT OFFICIAL PLAYING RULES OF THE ALABAMA HIGH SCHOOL ATHLETIC ASSOCIATION WILL BE THE BASIC SET OF RULES FOR THIS TOURNAMENT EXCEPT WHERE CHANGED IN THE FOLLOWING PARAGRAPHS. ONLY CERTIFIED OFFICIALS WILL BE USED.

## I. ENTRANCE FEE

ENTRANCE FEE FOR THE TOURNAMENT SHALL BE \$175.00.

CHECKS FOR FEES SHOULD BE MADE PAYABLE TO DECATUR PARKS AND RECREATION. CHECKS MUST HAVE THE CURRENT STREET ADDRESS OF THE PERSON SIGNING THE CHECK, HOME PHONE NUMBER, A WORK PHONE NUMBER AND THE PERSON'S DRIVER'S LICENSE NUMBER. NO TWO-PARTY CHECKS WILL BE ACCEPTED. CHECKS AND TEAM INFORMATION MAY BE MAILED TO:

**DECATUR PARKS AND RECREATION**

**PO BOX 1315**

**DECATUR, AL 35602**

**ATTN: BASKETBALL TOURNAMENT (POST MARKED BY MARCH 8, 2010)**

FOR MORE INFORMATION CONTACT DAVID WISDOM 341-4934, John Sanchious 341-4822 or Sean Dailey 341-4834

## II. TOURNAMENT FORMAT

16 TEAMS WILL BE SPLIT INTO 4 POOLS OF 4 TEAMS. EACH POOL WILL PLAY A ROUND ROBIN FORMAT, THIS WILL GUARENTEE ALL TEAMS 3 GAMES. THE TOP 2 TEAMS OF EACH POOL WILL ADVANCE TO THE SINGLE ELIMINATION CHAMPIONSHIP BRACKET. THE TOP 2 TEAMS OF EACH POOL WILL BE DECIDED BY:

1. WIN / LOSS RECORD, IF THERE IS A TIE
2. HEAD TO HEAD, IF THIS DOES NOT DETERMINE A TOP TEAM
3. POINTS ALLOWED IN ALL 3 GAMES PLAYED (TEAM THAT ALLOWED THE FEWEST POINTS WILL ADVANCE)

## III. ROSTERS

- A. EACH TEAM MAY CARRY A TOTAL OF 10 PLAYERS ON ITS ROSTER.  
**(AWARDS ARE ONLY GIVEN TO THE NUMBER OF NAMES ON THE TEAM'S ROSTER.)**
- B. PLAYERS MUST BE ENTERED ON A ROSTER FORM. ROSTERS MUST BE TURNED IN WITH ENTRY FEE NO LATER THAN MARCH 9, 2009
- C. NO PLAYERS MAY BE ADDED AFTER ROSTER IS TURNED IN.
- D. ONCE A PLAYER HAS PLAYED IN TOURNAMENT, HE/SHE BECOMES INELIGIBLE TO PLAY ON ANY OTHER TEAM.

## IV. FORFEIT

- A. **THERE WILL BE NO GRACE PERIOD.** FAILURE OF A TEAM TO BE READY TO PLAY AT THE SCHEDULED GAME TIME WILL CONSTITUTE A FORFEIT TO OPPONENTS, PROVIDED SAID OPPONENTS ARE READY TO PLAY.
- B. FAILURE OF BOTH TEAMS TO BE READY TO PLAY SHALL RESULT IN A FORFEIT FOR BOTH TEAMS.

## V. MISCELLANEOUS

- A. QUARTERS WILL BE 6 MINUTES. (Clock stops on all dead balls.)
- B. EACH TEAM HAS 4 TIME OUTS PER GAME.
- C. PROPER UNIFORM - MATCHING COLOR JERSEY WITH PERMANENT NUMBER
- D. IF BOTH TEAMS ARE WEARING THE SAME COLOR JERSEY, MESH PULLOVERS WILL BE PROVIDED BY PARKS AND REC. THE TEAM LISTED ON THE BOTTOM LINE OF THE BRACKET WILL WEAR THE PROVIDED JERSEYS.

## VI. PROTEST

- A. ALL PROTESTS MUST BE ACCOMPANIED BY A \$20.00 FEE, WHICH WILL BE RETURNED IF PROTEST IS UPHeld.
- B. PROTESTS ON PLAYER ELIGIBILITY MUST BE MADE AS FOLLOWS:
  - 1. **PRIOR TO THE GAME:** IF A PLAYER IS PROTESTED, HE MUST PROVIDE A PICTURE ID OR HE WILL NOT BE PERMITTED TO ENTER THE GAME. IF HE HAS PROOF OF ID, THE TEAM'S ROSTER WILL BE CHECKED FOR ELIGIBILITY.
  - 2. **DURING THE GAME:** IF A PLAYER IS PROTESTED, HE MUST BE ABLE TO SHOW A PICTURE ID, OR THE GAME WILL AUTOMATICALLY BE FORFEITED. IF PLAYER HAS ID, THE TEAM'S ROSTER WILL BE CHECKED FOR ELIGIBILITY.
  - 3. **NO PROTESTS WILL BE ACCEPTED AFTER THE CONCLUSION OF THE GAME.**

## VII. TECHNICAL FOUL RULES

- A. ANY PLAYER EJECTED FROM A GAME WILL RECEIVE A MINIMUM 1 GAME SUSPENSION.
- B. ANY PLAYER EJECTED FROM 2 GAMES WILL BECOME INELIGIBLE FOR ANYMORE TOURNAMENT PLAY.
- C. ANY PLAYER OR COACH **ABUSING** AN OFFICIAL WILL BE ELIMINATED FROM THE TOURNAMENT. IF IT IS DETERMINED THAT THIS ACT WAS TEAM ORIENTED, THE ABOVE APPLIES TO THE ENTIRE TEAM.
- D. A PLAYER WILL SIT A MINIMUM OF 2 MINUTES FOLLOWING A FLAGARANT TECHNICAL FOUL.

## VIII. AWARDS

TOURNAMENT CHAMPION	TEAM TROPHY, TBD
TOURNAMENT RUNNER-UP	TEAM TROPHY, TBD
TOP 2 TEAMS OF EACH POOL	T-SHIRTS
ALL PARTICIPANTS	TBD
TOURNAMENT MVP	TBD
SPORTSMANSHIP AWARD	TBD